

29

Char. *[play with spoon]* *p* *f* *p* ③ ① ② ④

12str.gt

Harp *p* *mf* *p* F# C#

Kb

Computer: Sound File #2

29

S.solo

A.solo *mp* 3 How they tink-le, tink-le, tink-le,

T.solo

B.solo

Sop.

Alto *mf* bells! *p* tink-le, tink-le, tink-le,

Ten. *p* *f*

Bass

29

Perc1 (Dubachi) *mp* 5 small metal blocks *pp* 3 3 3

Perc2 *p* (Dubachi) *mp*

Char. *mf*

12str.gt VII. 7 IV. *mf*

Harp *mf*

Kb

S.solo *mp* *ppp*

A.solo *mf* night! *mp*

In the i - cy air of night!

T.solo

B.solo

Sop. *ppp* tink - le, tink - le, tink - le, tink - le, tink - le,

Alto tink - le, tink - le, tink - le, tink - le, tink - le,

Ten. *ppp* tink - le, tink - le, tink - le, tink - le, tink - le,

Bass

Perc1 (Dubachi) *mp*

Perc2 (L.Tam) Damped Gong (Car Spring) *mf*

[xylophone beater + wood hammer] *pp*

Char.

12str.gt

Harp

Kb

p *mf* *f* *p*

G^b A^b D^b

S.solo

A.solo

T.solo

B.solo

Sop.

Alto

Ten.

Bass

mf *mp* *pp* *p* *ppp* *p*

While the stars that o-ver-sprink-le All the hea-vens seem to twink-le With a crys-tal-line de-light;

tink - le, tink - le, twink - le twink - le twinkle light;

tink - le, o - ver - sprink - le hea - vens

twink - le

stars

twink - le

stars

Perc1

Perc2

(Dubachi)

f *mf* *ff*

10